

**15601 I have to buy... Game**  
(A Linguistics Problem Solving Game)

The teacher is the ‘native speaker’. Students have all memorized a sentence Anjali says in 14200 Rajasthani Skirt Shop.

**अँजलि:** मुझे स्टीव के लिये कुर्ता पाजामा खरीदना है।  
“I have to buy a kurta pajama for Steve”

Taking turns, students ask the native speaker how she would say, “I have to buy \_\_\_\_\_ for Steve”, substituting various other possibilities. Each student listens carefully to all the answers. When s/he notices something changing s/he tries to see what the pattern is and figure out what might be happening (ie forms a hypothesis).

S/he continues to listen to the answers other students elicit and when it comes to his/her turn, asks something that will try to confirm what s/he thinks is happening.

When a student thinks s/he’s got it figured out s/he will surreptitiously raise his/her thumb and continue to ask confirming questions until the teacher asks someone to explain his/her theory.

Discussion follows.